



BARTONS PRIMARY SCHOOL
YEAR R CURRICULUM OVERVIEW



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic /Area of Development	Marvellous Me	People Who Help Us	Reach for the Stars	Once Upon a Time	All Creatures Great and Small	Ocean Explorers
Key texts	The Colour Monster Elmer We are Going on a Bear Hunt	Superhero Like You The Jolly Christmas Postman	Whatever Next Non-fiction space books	Jack and the Jellybean Stalk Little Red Riding Hood Goldilocks and the Three Bears	The Hungry Caterpillar Mad about Minibeasts	Sharing a Shell Lighthouse Keeper's Lunch Night Pirates
Literacy	Book talk - identifying main characters, emotions, vocabulary Mark making Introduction to writing name Story Sequencing (pictures) Labelling, Captions, List writing Phonics	Labelling/caption writing Reading fiction and non-fiction book on topic Letter/list writing Poetry Phonics	Story sequencing Alternative event Reading fiction and non-fiction books on topic Simple sentence structure Fact File Writing Labelling Finger Spaces	Story sequencing (draw pictures for beginning, middle and end) Labelling Captions Adjectives Capital letters to start sentences and full stops to end a sentence Letters sitting on the line	Trip Recount Poems Minibeast fact files Story Sequencing (introduce write a sentence for beginning, middle and end on template) Riddles Letter writing Capital letters used for names	Sea creature fact files Postcards Question writing Descriptive writing Narrative writing Alternative endings
Maths	Action number songs Counting from 0-5 Match and sort Comparing amounts Patterns Shapes 2D	Counting and representing numbers to 10 One more and one less Ordering numbers Recognise/ordering Numicon Shapes 2D Positional language	Representing numbers to 10 Counting one more and one less Ordering numbers Number bonds to 5 and 10 Counting backwards from 10 Comparing mass and capacity	Representing numbers to 10 Addition and subtraction to 10 Ordering numbers Number bonds to 5 and 10 Counting backwards from 10 Shapes 3D Length and Height Patterns	Representing numbers to 20 Ordering numbers Number bonds to 10 Counting backwards from 10 and 20 Spatial reasoning Sharing Doubling and halving	Representing numbers to 20 Counting one more and one less Adding and subtraction problem solving Sharing Doubling and halving
Communication and Language	Listening and attention skills Rhymes and rhythms Talking about ourselves Retelling the story 'Elmer' Asking and answering 'what' questions	Listening and attention skills Rhymes and rhythms Asking and answering 'who' questions Articulate ideas in sentences	Retelling the story 'Whatever Next' Using talk to organise thoughts and sequences Asking and answering 'when' questions	Rhymes and rhythms Retelling traditional tales Identifying key story features and language Asking and answering 'where' questions Use talk to organise thinking	Rhymes and rhythms Asking and answering 'why' questions Using connectives to join ideas together	Rhymes and rhythms Use past and present tense when expressing ideas Explaining how things work and why they might happen
Physical Development	Fine Motor Pre writing patterns Letter formation	Fine Motor Use tri-pod pencil grip Letter formation using RWI	Fine Motor Letter formation Using a knife and fork to cut	Fine Motor Letter formation Dough disco	Fine Motor Capital letter formation Using small tools	Fine Motor Pre cursive patterns



BARTONS PRIMARY SCHOOL
YEAR R CURRICULUM OVERVIEW



	<p>Fizzy finger Dough disco</p> <p>Gross Motor Dance Moving in time to music Scarf dance</p>	<p>patters Scissor skills Writing position Dough disco</p> <p>Gross Motor Ball skills Throwing and catching Hand eye co-ordination Scarf dance</p>	<p>Dough disco</p> <p>Gross Motor Scarf dance Using gym equipment safely Exploring the space in a creative way</p>	<p>Gross Motor Exploring the space through hoping, skipping and jumping Scarf dance</p>	<p>Gross Motor Using equipment safely (bats and balls) Hand eye co-ordination</p>	<p>Gross Motor Athletics Running, jumping and throwing</p>
<p>Personal, Social, Emotional Development</p>	<p>Making friends Follow rules & routines Trying new activities Staying safe Working with Others</p>	<p>Sharing and taking turns Working with a partner Discussing our feelings Follow rules and routines Staying safe</p>	<p>Selects own activities Shows confidence in asking adults for help Shows confidence in trying new activities Being proud of achievements Understanding feelings Working part of a group Play co-operatively with others</p>	<p>Sharing fairly Being proud of achievements Understanding feelings Being tolerant to others Begin to negotiate with friends To listen and talk about stories from other cultures</p>	<p>Being proud of achievements Understanding feelings Working with Others Play co-operatively with others Caring for animals and plants Transition into Year 1</p>	<p>Understanding feelings Express their feelings appropriately Adjusting behaviour to different situations Working with Others Transition into Year 1</p>
<p>Understanding the World</p>	<p>Families and communities Body parts 5 senses Seasons - Autumn</p>	<p>Cultural celebration (Christmas/Diwali) Remembrance Day Identifying materials Different job occupations Our local area</p>	<p>Past and present toys Famous astronauts Our school Seasons - Winter Cultural celebrations (New Year, Chinese New Year and Holi)</p>	<p>Past and present houses Seasons - Spring Cultural celebrations (Easter) Materials Life cycle of a plant Exploring maps</p>	<p>Farm Visit Past and present farms Stories from around the world Life cycle of a butterfly Animals and habitats</p>	<p>Past and present holidays Seasons - Summer Places of Worship - Churches, Mosques, Synagogues Comparing life in UK and life around the world Sea creatures and habitats</p>
<p>Expressive Arts and Design</p>	<p>Painting/drawing self portraits Patchwork Elmers Colour mixing Nursery rhymes Clapping a rhythm Role play (Home corner)</p>	<p>Kandinski art Junk modelling emergency vehicles Firework painting Using split pins Exploring high pitch and low pitch Role play (Emergency classes and Christmas Grotto)</p>	<p>Giuseppe Arcimboldo art Peter Thorpe art Junk modelling space ship/rocket Making decorations Create melodic patterns Role play (space)</p>	<p>Mary Blair art Fairy-tale settings A three little pig's house Using hole punch and treasury tags Role play (fairy tale settings) Creating music</p>	<p>Georgia O'Keefe art Minibeast hotels Using treasury tags to make moving mini-beasts Share and perform music Small world (Bugs)</p>	<p>Terry fan art Junk modelling lighthouse/boat Pulley system Share and perform music Role play (Pirate ship/underwater)</p>